

Nicole Chumpitaz

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Education

University of California Berkeley, Berkeley, CA May 2021
B.A. in **Art Practice**; GPA 4.0
Phi Beta Kappa Academic Honor Society

Exhibitions

- Senior Thesis Exhibition, Worth Ryder Art Gallery, UC Berkeley May 2021
- Soundscape Animation Showcase, Newart.city May 2021
- Art for Animation Showcase, UC Berkeley May 2021
- Side Effects Final Show, UC Berkeley December 2020
- 1st Floor Gallery, Department of Art, UC Berkeley December 2019

Relevant Courses

Design Innovation, UC Berkeley August 2020 - December 2020

- Created a hypothetical brand for a city incorporating various elements
- Took into consideration city demographics, analyzed competitors, and interviewed locals
- Synthesized interviews to identify themes
- Through various iterations a brand voice was formed and a variety of graphic icons were designed
- A set of logos were chosen and finalized and placed on various mockups

Coding and Web Creation, UC Berkeley August 2020 - December 2020

- Created a webpage incorporating sounds that interacted with various images and colors
- Created a separate webpage with links to multiple virtual reality worlds

Introduction to Game Design, Folsom Lake College August 2017 - December 2017

- Designed original game concept with team
- Created assets required by the programmers to implement in the game
- As scrum master, oversaw the project by maintaining scrum backlog and task board
- Collaborated with Electronic Arts (EA) employees playtesting the game
- Created Google playtest forms and playtest reports for each iteration to record feedback
- Used playtest feedback and reports to create final game

Relevant Work Experience

Dave & Buster's, Irvine, CA February 2019- August 2019

- Operated Virtual Reality experience and fixed technical problems
- Focused on guest relations and conflict resolution
- Inventory management

Circle K International, Club Graphic Artist (Volunteer), Irvine, CA January 2018 – May 2019

- Served as the creative coordinator for club activities
- Designed club t-shirt through an iterative drafting process

Skills

- Language: Full Proficiency in Spanish, Intermediate Proficiency in Japanese
- Agile/Scrum
- Computer Software: Office Suite, Autodesk Maya, Adobe Photoshop, Illustrator, After Effects, Premiere Pro
- CSS, HTML, Javascript
- Laser Cutter Epilog Legend Ext
- Other: Drawing, Painting, Woodshop, Metalshop